

# OAKLEIGH SCHOOL

## THREE YEAR CYCLE CURRICULUM MAP

The main themes are in bold text.  
Suggested areas to cover are in each of the curriculum areas, to ensure breadth within the curriculum.

### Cycle 1

<b><u>The Senses</u></b> <b>Communication and Interaction Development</b>	<b><u>Shapes and Pattern</u></b> <b>Communication and Interaction Development</b>	<b><u>The Seaside</u></b> <b>Communication and Interaction Development</b>
<b>Cognition and Learning</b> <i>Maths</i> Number songs and rhymes <i>English</i> Stories that explore the senses, textured books <i>Science</i> Things that you hear, touch, see, smell and taste <i>Art</i> Exploring different textures. <i>Music</i> Vibration <i>RE</i> – Special Objects <i>History/Geography/ICT</i> – as appropriate	<b>Cognition and Learning</b> <i>Maths</i> Exploring patterns and sequences <i>English</i> - Poetry and stories with repetitive phrases <i>Science</i> Exploring natural resources to create patterns and sequences <i>Art</i> - Using different media to create patterns and sequences <i>Music</i> – repeating rhythms <i>RE</i> – Special Symbols <i>History/Geography/ICT</i> – as appropriate	<b>Cognition and Learning</b> <i>Maths</i> Number rhymes <i>English</i> Letters and Postcards. Stories with a seaside setting <i>Science</i> – changing states (wet/dry sand, melting icecreams) <i>Art</i> Creating different types of 2D and 3D collages <i>Music</i> Anticipation games and turn taking. <i>RE</i> – Special Journeys (incl. Pilgrimages?) <i>History/Geography/ICT</i> – as appropriate
<b>Social, Emotional and Mental Health</b>	<b>Social, Emotional and Mental Health</b>	<b>Social, Emotional and Mental Health</b>
<b>Sensory and Physical Development</b> Busy Bodies KS1 Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities KS2 Develop flexibility, strength, technique, control and balance, for	<b>Sensory and Physical Development</b> Gymnastics Following patterns of movement KS1 Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities	<b>Sensory and Physical Development</b> Using music and dance to explore rhythm and stories KS1 Perform dances using simple movement patterns. KS2 Perform dances using a range of movement patterns

<p>example through athletics and gymnastics</p>	<p>KS2          -Develop flexibility, strength, technique, control and balance, for example through athletics and gymnastics          - Perform dances using a range of movement patterns</p>	
<p><b>Community and Independence</b>          Life skills Gaining independence with all personal care- hand washing/eating/teeth cleaning/dressing/ and toileting etc          Educational visits in local community</p>	<p><b>Community and Independence</b>          Life skills Gaining independence with all personal care- hand washing/feeding/teeth cleaning/dressing/ and toileting etc          Educational visits in local community</p>	<p><b>Community and Independence</b>          Life skills Gaining independence with all personal care- hand washing/eating/teeth cleaning/dressing/ and toileting etc          Educational visits in local community</p>

## Cycle 2

<p style="text-align: center;"><b><u>Ourselves</u></b></p> <p><b>Communication and Interaction Development</b></p>	<p style="text-align: center;"><b><u>Colour</u></b></p> <p><b>Communication and Interaction Development</b></p>	<p style="text-align: center;"><b><u>Water</u></b></p> <p><b>Communication and Interaction Development</b></p>
<p><b>Cognition and Learning</b>  <i>Maths</i> Making groups of objects- finding things the same and different  <i>English</i> Stories with familiar characters (Author Study) / making story books about ourselves.  <i>Science</i> Understanding we change and grow( looking at baby photos/pictures of our selves)  <i>Art</i> Exploring hands and feet and ourselves to create pictures.  <i>DT</i> Story books            Music using body sounds/ hand- made instruments to create rhythms  <i>RE</i> – Special People  <i>History/Geography/ICT</i> – as appropriate</p>	<p><b>Cognition and Learning</b>  <i>Maths</i> Sequences and patterns            Maths Sorting objects in to groups  <i>English</i> Picture Books, Fairy Tales  <i>Science</i> Looking at things that are the same and different.  <i>Art</i> exploring different media  <i>DT</i> Joseph and his many coloured coat  <i>Music</i> exploring different instrument sounds  <i>RE</i> – Special things – Colours  <i>History/Geography/ICT</i> – as appropriate</p>	<p><b>Cognition and Learning</b>  <i>Maths</i> Making groups of objects- finding things the same and different  <i>English</i> Stories and poems with a watery theme  <i>Science</i> Grouping different material. Finding the same and different            Science Finding and exploring different plants in the local environment.            Exploring different seeds and herbs and experiencing them growing and changing  <i>Art</i> Using materials that change in shape, colour and form .  <i>Music</i> Anticipation games and turn taking.  <i>RE</i> – Special things – Water  <i>History/Geography/ICT</i> – as appropriate</p>
<p><b>Social, Emotional and Mental Health</b></p>	<p><b>Social, Emotional and Mental Health</b></p>	<p><b>Social, Emotional and Mental Health</b></p>
<p><b>Sensory and Physical Development</b>            Playing different games together            KS1            -Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities            - Participate in team games, developing simple tactics for attacking and defending            KS2            Play competitive games, modified where appropriate, such as badminton, basketball, cricket, football, hockey, netball, rounders and tennis, and apply basic principles suitable for attacking and defending</p>	<p><b>Sensory and Physical Development</b>            Sharing games            KS1            -Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities            -Participate in team games, developing simple tactics for attacking and defending            KS2            Use running, jumping, throwing and catching in isolation and in combination</p>	<p><b>Sensory and Physical Development</b>            Swimming and water play            KS1            Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities            KS2            Take part in outdoor and adventurous activity challenges both individually and within a team</p>

**Community and Independence**

Life skills Gaining independence with all personal care- hand washing/eating/teeth cleaning/dressing/ and toileting etc  
Educational visits in local community

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## Cycle 3

<p style="text-align: center;"><b><u>Light and Dark</u></b></p> <p><b>Communication and Interaction Development</b></p>	<p style="text-align: center;"><b><u>Movement</u></b></p> <p><b>Communication and Interaction Development</b></p>	<p style="text-align: center;"><b><u>Animals</u></b></p> <p><b>Communication and Interaction Development</b></p>
<p><b>Cognition and Learning</b>  <i>Maths</i> Exploring patterns and sequences  <i>English</i> Stories from around the world  <i>Science</i> Exploring light and shadows  <i>Art</i> Using textured fabrics to make patterns and collages  <i>Music</i> showing enjoyment through songs and musical games  <i>RE</i> – Special Celebrations – Festivals of Light, e.g. Diwali, Christmas, Hanukah  <i>History/Geography/ICT</i> – as appropriate</p>	<p><b>Cognition and Learning</b>  <i>Maths</i>- Number songs with different movements  <i>English</i> Humorous stories and stories and songs with actions. Stories with cars or trains  <i>Science</i> - Exploring pushes and pulls  Exploring magnets/magnetic materials  <i>Art</i> Exploring play dough and clay and papier Mache to use movement to be creative.  <i>Music</i>- Using different music and songs to encourage a range of music and dance  <i>RE</i> – Special Places of Worship/Special Rituals – Music &amp; Dance  <i>History/Geography/ICT</i> – as appropriate</p>	<p><b>Cognition and Learning</b>  <i>Maths</i> Number songs and rhymes  <i>English</i> - Stories with Familiar characters. Animal stories.  <i>Science</i> - Finding things that are the same and different (related to animals)  <i>Art</i>- animal prints, masks, box puppets  <i>Music</i> Exploring rhythm and dance  <i>RE</i> – Special Stories from a range of Cultures – Animals  <i>History/Geography/ICT</i> – as appropriate</p>
<p><b>Social, Emotional and Mental Health</b></p>	<p><b>Social, Emotional and Mental Health</b></p>	<p><b>Social, Emotional and Mental Health</b></p>
<p><b>Sensory and Physical Development</b>  Ball games  KS1  -Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities  - Participate in team games, developing simple tactics for attacking and defending  KS2  -Use running, jumping, throwing and catching in isolation and in combination  -Play competitive games, modified where appropriate, such as badminton, basketball, cricket, football, hockey, netball, rounders</p>	<p><b>Sensory and Physical Development</b>  Push and pull games  KS1  -Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities  KS2  Develop flexibility, strength, technique, control and balance, for example through athletics and gymnastics</p>	<p><b>Sensory and Physical Development</b>  Sharing games  KS1  -Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities  -Participate in team games, developing simple tactics for attacking and defending  KS2  - Use running, jumping, throwing and catching in isolation and in combination  -Play competitive games, modified where appropriate, such as badminton, basketball, cricket, football, hockey, netball, rounders</p>

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